Section 12.3

Systems of Linear Equations: Determinants

1 Evaluate 2 by 2 Determinants

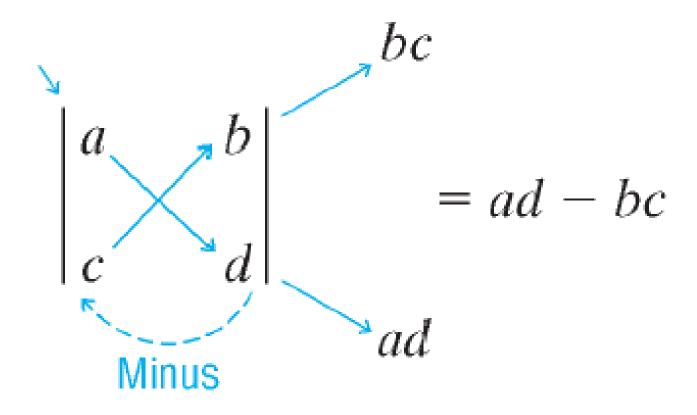
DEFINITION

If a, b, c, and d are four real numbers, the symbol

$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

is called a 2 by 2 determinant. Its value is the number ad - bc; that is,

$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$



EXAMPLE

Evaluating a 2 × 2 Determinant

Evaluate:
$$\begin{vmatrix} -2 & 3 \\ 4 & -1 \end{vmatrix}$$

2 Use Cramer's Rule to Solve a System of Two Equations Containing Two Variables

Cramer's Rule for Two Equations Containing Two Variables

The solution to the system of equations

$$\begin{cases} ax + by = s \\ cx + dy = t \end{cases}$$

is given by

$$x = \frac{\begin{vmatrix} s & b \\ t & d \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}}, \qquad y = \frac{\begin{vmatrix} a & s \\ c & t \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}}$$

provided that

$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc \neq 0$$

Cramer's Rule

$$\begin{cases} ax + by = s \\ cx + dy = t \end{cases} D = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

$$D_x = \begin{vmatrix} s & b \\ t & d \end{vmatrix} \qquad D_y = \begin{vmatrix} a & s \\ c & t \end{vmatrix}$$

if
$$D \neq 0$$
, $x = \frac{D_x}{D}$, $y = \frac{D_y}{D}$

EXAMPLE

Solving a System of Linear Equations Using Determinants

Use Cramer's Rule, if applicable, to solve the system

$$\begin{cases} 3x - 6y = 24 \\ 5x + 4y = 12 \end{cases}$$

$$x = \frac{D_x}{D}, \qquad y = \frac{D_y}{D}$$

3 Evaluate 3 by 3 Determinants

A 3 by 3 determinant is symbolized by

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

in which a_{11}, a_{12}, \ldots , are real numbers.

Minus

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + a_{13} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$$

$$\uparrow \qquad \qquad \uparrow \qquad \qquad \uparrow$$

$$2 \text{ by } 2 \qquad \qquad 2 \text{ by } 2 \qquad \qquad 2 \text{ by } 2$$

$$\text{determinant} \qquad \qquad \text{determinant} \qquad \text{determinant}$$

$$\text{left after} \qquad \qquad \text{left after}$$

$$\text{removing row} \qquad \text{removing row}$$

$$\text{and column} \qquad \qquad \text{and column}$$

$$\text{containing } a_{11} \qquad \text{containing } a_{12} \qquad \text{containing } a_{13}$$

EXAMPLE

Finding Minors of a 3 by 3 Determinant

For the determinant
$$A = \begin{bmatrix} 2 & -1 & 3 \\ -2 & 5 & 1 \\ 0 & 6 & -9 \end{bmatrix}$$
,

Find: (a) M_{21}

(b) M_{32}

For an n by n determinant A, the **cofactor** of entry a_{ij} , denoted by A_{ij} , is given by

$$A_{ij} = (-1)^{i+j} M_{ij}$$

where M_{ij} is the minor of entry a_{ij} .

EXAMPLE

Evaluating a 3×3 Determinant

Find the value of the 3 by 3 determinant:

1	_	1
3	5	1
2	6	7

4 Use Cramer's Rule to Solve a System of Three Equations
Containing Three Variables

$$\begin{cases} a_{11}x + a_{12}y + a_{13}z = c_1 \\ a_{21}x + a_{22}y + a_{23}z = c_2 \\ a_{31}x + a_{32}y + a_{33}z = c_3 \end{cases} D = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} \neq 0$$

Cramer's Rule for Three Equations Containing Three Variables

$$x = \frac{D_x}{D} \qquad y = \frac{D_y}{D} \qquad z = \frac{D_z}{D}$$

$$D_{x} = \begin{vmatrix} c_{1} & a_{12} & a_{13} \\ c_{2} & a_{22} & a_{23} \\ c_{3} & a_{32} & a_{33} \end{vmatrix} \qquad D_{y} = \begin{vmatrix} a_{11} & c_{1} & a_{13} \\ a_{21} & c_{2} & a_{23} \\ a_{31} & c_{3} & a_{33} \end{vmatrix} \qquad D_{z} = \begin{vmatrix} a_{11} & a_{12} & c_{1} \\ a_{21} & a_{22} & c_{2} \\ a_{31} & a_{32} & c_{3} \end{vmatrix}$$

EXAMPLE Using Cramer's Rule

Use Cramer's Rule, if applicable, to solve the following system:

$$\begin{cases} x + 2y + z = 1 \\ 3x + 5y + z = 3 \\ 2x + 6y + 7z = 1 \end{cases}$$

$$x = \frac{D_x}{D}$$
 $y = \frac{D_y}{D}$ $z = \frac{D_z}{D}$

Cramer's Rule with Inconsistent or Dependent Systems

- If D = 0 and at least one of the determinants D_x, D_y , or D_z is different from 0, then the system is inconsistent and the solution set is \emptyset or $\{\}$.
- If D = 0 and all the determinants D_x , D_y , and D_z equal 0, then the system is consistent and dependent so that there are infinitely many solutions. The system must be solved using row reduction techniques.

5 Know Properties of Determinants

The value of a determinant changes sign if any two rows (or any two columns) are interchanged. (11)

Demonstrating Theorem (11)

$$\begin{vmatrix} 3 & 4 \\ 1 & 2 \end{vmatrix} = 6 - 4 = 2$$
 $\begin{vmatrix} 1 & 2 \\ 3 & 4 \end{vmatrix} = 4 - 6 = -2$

If all the entries in any row (or any column) equal 0, the value of the determinant is 0. (12)

If any two rows (or any two columns) of a determinant have corresponding entries that are equal, the value of the determinant is 0. (13)

Demonstrating Theorem (13)

$$\begin{vmatrix} 1 & 2 & 3 \\ 1 & 2 & 3 \\ 4 & 5 & 6 \end{vmatrix} = (-1)^{1+1} \cdot 1 \cdot \begin{vmatrix} 2 & 3 \\ 5 & 6 \end{vmatrix} + (-1)^{1+2} \cdot 2 \cdot \begin{vmatrix} 1 & 3 \\ 4 & 6 \end{vmatrix} + (-1)^{1+3} \cdot 3 \cdot \begin{vmatrix} 1 & 2 \\ 4 & 5 \end{vmatrix}$$
$$= 1(-3) - 2(-6) + 3(-3) = -3 + 12 - 9 = 0$$

If any row (or any column) of a determinant is multiplied by a nonzero number k, the value of the determinant is also changed by a factor of k. (14)

Demonstrating Theorem (14)

$$\begin{vmatrix} 1 & 2 \\ 4 & 6 \end{vmatrix} = 6 - 8 = -2$$
$$\begin{vmatrix} k & 2k \\ 4 & 6 \end{vmatrix} = 6k - 8k = -2k = k(-2) = k \begin{vmatrix} 1 & 2 \\ 4 & 6 \end{vmatrix}$$

If the entries of any row (or any column) of a determinant are multiplied by a nonzero number k and the result is added to the corresponding entries of another row (or column), the value of the determinant remains unchanged. (15)

Demonstrating Theorem (15)

$$\begin{vmatrix} 3 & 4 \\ 5 & 2 \end{vmatrix} = -14 \qquad \begin{vmatrix} 3 & 4 \\ 5 & 2 \end{vmatrix} \rightarrow \begin{vmatrix} -7 & 0 \\ 5 & 2 \end{vmatrix} = -14$$

Multiply row 2 by -2 and add to row 1.